**Elements of Design – Notes**

- Colour:

* Everything has colour.
* Colours can give the illusion of ­\_\_\_\_\_\_\_ : \_\_\_\_\_\_ objects are more \_\_\_\_\_\_\_, while distant objects appear \_\_\_\_\_\_\_\_\_.
* The effect of a colour can be changed by the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
* Colour is the most \_\_\_\_\_\_\_\_\_\_ element.
* Colour can show \_\_\_\_\_\_\_\_\_\_ and mood.
* Colours can be put into groups of \_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_ colours.

-Line:

* Line is the \_\_\_\_\_\_\_ of a moving \_\_\_\_\_\_\_\_.
* Lines can vary in \_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_, and \_\_\_\_\_\_\_\_\_\_.
* Lines can:
	+ express \_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_.
	+ Be used to \_\_\_\_\_\_\_\_\_ space.
	+ be used to \_\_\_\_\_\_\_\_\_ shapes.
	+ be used to create tonal values and show \_\_\_\_\_\_\_\_\_\_.
	+ be used to simulate \_\_\_\_\_\_\_\_\_\_\_.

-Shape:

* When a \_\_\_\_\_\_\_\_\_ begins and ends at the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, a shape is made.
* Everything has shape.
* All shapes have \_\_\_\_\_\_\_\_\_ dimensions - \_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_.
* Shapes can be \_\_\_\_\_\_\_\_\_\_, such as circle, oval, square, rectangle, or triangle OR shapes can be 'organic', free form.
* Shapes can be \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ - something you can recognize, or shapes can be non-representational - a non-recognizable shape.
* Shapes can be \_\_\_\_\_\_\_\_\_\_\_ or \_\_\_\_\_\_\_\_\_\_\_\_.

Space:

* \_\_\_\_\_\_\_\_\_\_\_\_\_ space is that which is occupied by \_\_\_\_\_\_\_\_\_. \_\_\_\_\_\_\_ space is that which is unoccupied, or \_\_\_\_\_\_\_\_\_\_\_\_ space.

Form:

* Form is the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of an object.
* ­­­­­­­­­­­­­­\_\_\_\_\_\_\_\_\_\_ a circle in a certain manner can turn it into a \_\_\_\_\_\_\_\_\_\_

Texture:

* The “\_\_\_\_\_\_\_\_\_\_” of an object (rough, smooth, sharp, wrinkled…)

Value/Tone:

* Value is “\_\_\_\_\_\_\_\_\_” and “\_\_\_\_\_\_\_”
	+ Black and white
	+ Colours
* Value \_\_\_\_\_\_\_\_\_ – light values placed next to dark values to create strong differences
* Value \_\_\_\_\_\_\_\_\_ – a scale that shows the gradual change in value from lightest to darkest